# <u>Class XII</u>

## **Mathematics**

### Chapter:1

# Relations and Functions Points to Remember

### Key Concepts

- 1. A relation R between two non empty sets A and B is a subset of their Cartesian Product A  $\times$  B. If A = B then relation R on A is a subset of A  $\times$  A
- If (a, b) belongs to R, then a is related to b, and written as a R b If (a, b) does not belongs to R then a R b.
- 3. Let R be a relation from A to B. Then Domain of  $R \subset A$  and Range of  $R \subset B$  co domain is either set B or any of its superset or subset containing range of R
- 4. A relation R in a set A is called **empty** relation, if no element of A is related to any element of A, i.e.,  $R = \phi \subset A \times A$ .
- 5. A relation R in a set A is called **universal** relation, if each element of A is related to every element of A, i.e.,  $R = A \times A$ .
- 6. A relation R in a set A is called
  - a. **Reflexive**, if  $(a, a) \in R$ , for every  $a \in A$ ,
  - b. **Symmetric**, if  $(a_1, a_2) \in R$  implies that  $(a_2, a_1) \in R$ , for all  $a_1, a_2 \in A$ .
  - c. **Transitive**, if  $(a_1, a_2) \in R$  and  $(a_2, a_3) \in R$  implies that  $(a_1, a_3) \in R$ , or all  $a_1, a_2, a_3 \in A$ .
- 7. A relation R in a set A is said to be an **equivalence relation** if R is reflexive, symmetric and transitive.
- 8. The empty relation R on a non-empty set X (i.e. a R b is never true) is not an equivalence relation, because although it is vacuously symmetric and transitive, it is not reflexive (except when X is also empty)
- 9. Given an arbitrary equivalence relation R in a set X, R divides X into mutually disjoint subsets S<sub>i</sub> called partitions or subdivisions of X satisfying:



- All elements of S<sub>i</sub> are related to each other, for all i
- No element of  $S_i$  is related to  $S_j$ , if  $i \neq j$

• 
$$\bigcup_{i=1}^{n} S_{j} = X \text{ and } S_{i} \cap S_{j} = \phi, \text{ if } i \neq j$$

- The subsets S<sub>i</sub> are called Equivalence classes.
- 10. A function from a non empty set A to another non empty set B is a correspondence or a rule which associates every element of A to a unique element of B written as  $f:A \rightarrow B \text{ s.t } f(x) = y \text{ for all } x \in A, y \in B$ . All functions are relations but converse is not true.
- 11. If f:  $A \rightarrow B$  is a function then set A is the domain, set B is co-domain and set {f(x):x  $\in A$  } is the range of f. Range is a subset of codomain.
- 12. f:  $A \rightarrow B$  is one-to-one if

For all x,  $y \in A$   $f(x) = f(y) \Rightarrow x = y$  or  $x \neq y \Rightarrow f(x) \neq f(y)$ 

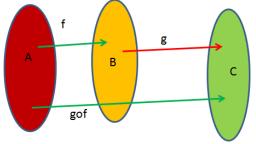
A one- one function is known as injection or an Injective Function. Otherwise, f is called many-one.

13. f: A  $\rightarrow$  B is an onto function ,if for each b  $\in$  B there is atleast one a  $\in$  A such that f(a) = b

i.e if every element in B is the image of some element in A, f is onto.

- 14. A function which is both one-one and onto is called a bijective function or a bijection.
- 15. For an onto function range = co-domain.
- 16. A one one function defined from a finite set to itself is always onto but if the set is infinite then it is not the case.
- 17. Let  $f : A \rightarrow B$  and  $g : B \rightarrow C$  be two functions. Then the composition of f and g, denoted by gof is defined as the function gof:  $A \rightarrow C$  given by

gof(x): A  $\rightarrow$  C defined by  $gof(x) = g(f(x)) \forall x \in A$ 





Composition of f and g is written as gof and not fog

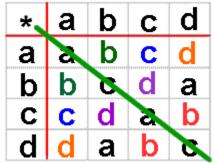
gof is defined if the range of  $\ f \subseteq$  domain of f and fog is defined if range of g  $\subseteq$  domain of f

- 18. Composition of functions is not commutative in general fog(x) ≠ gof(x).Composition is associative
  If f: X→Y, g: Y→Z and h: Z→S are functions then ho(q o f)=(h o q)of
- 19. A function f:  $X \rightarrow Y$  is defined to be invertible, if there exists a function g :  $Y \rightarrow X$  such that gof =  $I_X$  and fog =  $I_Y$ . The function g is called the inverse of f and is denoted by f<sup>-1</sup>
- 20. If f is invertible, then f must be one-one and onto and conversely, if f is one- one and onto, then f must be invertible.
- 21. If  $f:A \rightarrow B$  and  $g: B \rightarrow C$  are one-one and onto then gof:  $A \rightarrow C$  is also one-one and onto. But If g o f is one –one then only f is one –one g may or may not be one-one. If g o f is onto then g is onto f may or may not be onto.
- 22. Let f: X  $\rightarrow$  Y and g: Y  $\rightarrow$  Z be two invertible functions. Then gof is also Invertible with (gof)<sup>-1</sup> = f<sup>-1</sup>o g<sup>-1</sup>.
- 23. If f:  $R \rightarrow R$  is invertible,

f(x)=y, then  $f^{-1}(y)=x$  and  $(f^{-1})^{-1}$  is the function f itself.

- 24. A binary operation \* on a set A is a function from A X A to A.
  - 25.Addition, subtraction and multiplication are binary operations on R, the set of real numbers. Division is not binary on R, however, division is a binary operation on R-{0}, the set of non-zero real numbers
  - 26.A binary operation \* on the set X is called commutative, if a \* b = b \* a, for every  $a, b \in X$
  - 27.A binary operation \* on the set X is called associative, if a\*(b\*c) = (a\*b)\*c, for every a, b,  $c \in X$
  - 28.An element e ∈ A is called an **identity** of A with respect to \*, if for each a ∈ A, a \* e = a = e \* a.
    The identity element of (A, \*) if it exists, is **unique**.

- 29.Given a binary operation \* from  $A \times A \rightarrow A$ , with the identity element e in A, an element  $a \in A$  is said to be invertible with respect to the operation \*, if there exists an element b in A such that a \* b = e = b \* a, then b is called the inverse of a and is denoted by  $a^{-1}$ .
- 30.If the operation table is symmetric about the diagonal line then, the operation is commutative.



The operation \* is commutative.

31. Addition '+' and multiplication '.' on N, the set of natural numbers are binary operations But subtraction '-' and division are not since (4, 5) =  $4 - 5 = -1 \notin N$  and  $4/5 = .8 \notin N$